

# TABLE OF CONTENTS

<b>Preface</b> .....	<b>i</b>
<b>Committees</b> .....	<b>xvi</b>
<b>Auxiliary Reviewers</b> .....	<b>xix</b>
<b>Technical Program</b> .....	<b>xxi</b>
<b>Keynote Speeches</b> .....	<b>1</b>
<b>THREE DIMENSIONAL SENSING, VISUALIZATION, AND DISPLAY</b> .....	<b>3</b>
<i>Bahram Javidi, University of Connecticut, USA</i>	
<b>3D MODELING OF REAL-WORLD OBJECTS, SCENES AND EVENTS FROM VIDEOS</b> .....	<b>5</b>
<i>Marc Pollefeys, ETH Zurich, Switzerland / University of North Carolina at Chapel Hill, USA</i>	
<b>3D IN THE HOME: MASS MARKET OR NICHE?</b> .....	<b>7</b>
<i>Anthony Vetro, Mitsubishi Electric Research Laboratories, USA</i>	
<b>Tutorials</b> .....	<b>9</b>
<b>COMPRESSION OF 3D MESHES - APPLICATIONS, APPROACHES, STANDARDS,</b> .....	<b>11</b>
<i>Nikolce Stefanoski, Leibniz University of Hannover, Germany ;</i>	
<i>Libor Vasa, University of West Bohemia, Plzen, Czech Republic;</i>	
<i>Joern Ostermann, Leibniz University of Hannover, Germany</i>	
<b>CHALLENGES TO 3D REALISTIC BROADCASTING SYSTEM</b> .....	<b>15</b>
<i>Yo-Sung Ho, Gwangju Institute of Science and Technology, Republic of Korea</i>	
<b>COMPUTER-GENERATED HOLOGRAMS AND 3-D VISUAL COMMUNICATION</b> .....	<b>17</b>
<i>Leonid P. Yaroslavsky, Tel Aviv University, Israel</i>	

## Papers

### Display Technologies for 3DTV I

#### SCANNING LED ARRAY BASED VOLUMETRIC ..... 21 DISPLAY

*Murat Sayınta, Serhan O. Isikman, Hakan Urey, Koç University, Turkey*

#### NOVEL DEPTH-FUSED DISPLAY (DFD) SYSTEM WITH ..... 25 WIDE VIEWING 3D IMAGES

*Ching-Yi Hsu, Yi-Pai Huang, Yu-Chen Chang, National Chiao Tung University, Taiwan, R.O.C.; Chih-Ping Su, Chung-Hwa Picture Tubes, Ltd. Taiwan, R.O.C.*

#### DESIGN AND IMPLEMENTATION OF A DMD BASED ..... 29 VOLUMETRIC 3D DISPLAY

*Veysel Yücesoy, Doruk Tunaoglu, Metodi Kovachev, Rossitza Ilieva, Levent Onural, Bilkent University, Turkey*

#### IMPLEMENTATION OF STEREOSCOPIC AND DUALVIEW IMAGES ..... 33 ON A MICRODISPLAY HIGH DEFINITION TELEVISION

*Michael D. McCormick, Henry W. Neal, David C. Hutchison, Texas Instruments, Inc., USA*

#### MEASUREMENTS AND EXPERIMENTS OF THE IMMATERIAL ..... 37 VIRTUAL REALITY DISPLAY

*Ismo Rakkolainen, Tampere University of Technology, FogScreen, Finland*

#### DISPARITY ADAPTIVE FILTER FOR ANTI-ALIASING OF ..... 41 STEREOSCOPIC 3D IMAGES

*Wook-Joong Kim, Korean Advanced Institute of Science and Technology (KAIST), Republic of Korea; Jinwoong Kim, Electronics and Telecommunications Research Institute (ETRI), Republic of Korea*

### 3D Scene Capture and Reconstruction (3D-SCR)

#### WHY HDR IS IMPORTANT FOR 3DTV MODEL ACQUISITION ..... 45

*Benjamin Huhle, University of Tuebingen, Germany; Ossi Pirinen, Tampere University of Technology, Finland; Sven Fleck, University of Tuebingen, Germany; Atanas Gotchev, Tampere University of Technology, Finland; Wolfgang Straßer, University of Tuebingen, Germany*

<b>AUTOMATIC INITIALIZATION FOR THE REGISTRATION OF GIS AND VIDEO DATA .....</b>	<b>49</b>
<i>Thomas Colleu, Gaël Sourimant, Luce Morin, IRISA/INRIA/University of Rennes 1, France</i>	
<b>3D SCENE RECONSTRUCTION BASED ON ROBUST CAMERA MOTION ESTIMATION AND SPACE SWEEPING FOR A CULTURAL HERITAGE VIRTUAL TOUR SYSTEM .....</b>	<b>53</b>
<i>Xenophon Zabulis, Foundation for Research and Technology – Hellas, Greece; Nikolaos Grammalidis, Informatics and Telematics Institute-CERTH, Thessaloniki, Greece; Yalin Bastanlar, Erdal Yilmaz, Yasemin Yardimci Cetin, Middle East Technical University, Turkey</i>	
<b>3DTV VIEW GENERATION USING UNCALIBRATED CAMERAS .....</b>	<b>57</b>
<i>Songkran Jarusirisawad, Hideo Saito, Keio University, Japan</i>	
<b>AN EFFICIENT RECTIFICATION ALGORITHM FOR MULTI-VIEW IMAGES IN PARALLEL CAMERA ARRAY .....</b>	<b>61</b>
<i>Yun-Suk Kang, Cheon Lee, Yo-Sung Ho, Gwangju Institute of Science and Technology, (GIST), Korea</i>	
<b>A NOVEL METHOD FOR SEMI-AUTOMATIC 2D TO 3D VIDEO CONVERSION .....</b>	<b>65</b>
<i>Chenglei Wu, Guihua Er, Xudong Xie, Tao Li, Xun Cao, Qionghai Dai, Tsinghua University, China</i>	
<b>Applications for 3DTV</b>	
<b>MOBILE 3D VIDEO USING MVC AND N800 INTERNET TABLET .....</b>	<b>69</b>
<i>Kai Willner, Kemal Ugur, Marja Salmimaa, Antti Hallapuro, Jani Lainema, Nokia Research Center, Finland</i>	
<b>HOW DOES MY 3D VIDEO SOUND LIKE? –IMPACT OF LOUDSPEAKER SET-UPS ON AUDIOVISUAL QUALITY ON MID-SIZED AUTOSTEREOSCOPIC DISPLAY .....</b>	<b>73</b>
<i>Dominik Strohmeier, Technische Universität Ilmenau, Germany; Satu Jumisko-Pyykkö, Tampere University of Technology, Finland</i>	
<b>DEPTH ESTIMATION VIA STAGE CLASSIFICATION .....</b>	<b>77</b>
<i>Vladimir Nedović, Arnold W.M. Smeulders, University of Amsterdam, The Netherlands; André Redert, Philips Research Laboratories, The Netherlands; Jan-Mark Geusebroek, University of Amsterdam, The Netherlands</i>	
<b>3D VIDEO FINGERPRINTING .....</b>	<b>81</b>
<i>Vikas Ramachandra, Matthias Zwicker, Truong Nguyen, University of California, San Diego, USA</i>	

**HDR IMAGING FROM DIFFERENTLY EXPOSED MULTIVIEW VIDEOS .... 85**  
*Vikas Ramachandra, Matthias Zwicker, Truong Nguyen,*  
*University of California, San Diego, USA*

**INTERACTIVE MULTI-VIEW VIDEO ADAPTATION FOR 3DTV ..... 89**  
*Ilkwon Park, Yonsei University, Republic of Korea; Manbae Kim, Kangwon National*  
*University, Republic of Korea; Hong Kook Kim, Gwangju Institute of Science and*  
*Technology, Republic of Korea; Hyeran Byun, Yonsei, University, Republic of Korea*

**Special Session: MPEG-4 3D Graphics**

**Session organizers: Marius Preda, Institut Telecom, France and Karsten Mueller,**  
**Fraunhofer HHI, Germany**

**PEER-TO-PEER VISUALIZATION OF VERY LARGE 3D ..... 93**  
**LANDSCAPE AND CITY MODELS USING MPEG-4**  
*Jérôme Royan, Patrick Gioia, Romain Cavagna, Orange Labs, France;*  
*Christian Bouville, IRISA, France*

**THE NEW MPEG-4/FAMC STANDARD FOR ANIMATED ..... 97**  
**3D MESH COMPRESSION**  
*Khaled Mamou, Institut TELECOM, France; Nikolce Stefanoski, Leibniz Universität*  
*Hannover, Germany; Heiner Kirchhoffer, Karsten Müller, Heinrich-Hertz-Institut,*  
*Germany; Titus Zaharia, Françoise Preteux, Institut TELECOM, France; Detlev*  
*Marpe, Heinrich-Hertz-Institut, Germany; Joern Ostermann, Leibniz Universität*  
*Hannover, Germany*

**MPEG-4 PART 25: A GENERIC MODEL FOR ..... 101**  
**3D GRAPHICS COMPRESSION**  
*Blagica Jovanova, Marius Preda, Françoise Preteux, Institut TELECOM, France*

**3D COMPRESSION BENCHMARKING WITH ..... 105**  
**MYMULTIMEDIAWORLD.COM**  
*Benoît Le Bonhomme, Marius Preda, Françoise Prêteux, Institut TELECOM, France*

**2D WAVELET-BASED COMPRESSION OF 3D ANIMATION ..... 109**  
**SEQUENCES WITH FIXED CONNECTIVITY**  
*Sergey Korolev, Peter Panfilov, Alexey Nikitine, Moscow State Institute of*  
*Electronics and Mathematics (Technical University), Russia*

**EMPIRICAL RATE-DISTORTION ANALYSIS OF JPEG 2000 3D AND ..... 113**  
**H.264/AVC CODED INTEGRAL IMAGING BASED 3D-IMAGES**  
*Roger Olsson, Mid Sweden University, Sweden*

## **Special Session: GPU-based Image Processing**

**Session organizers: Atanas Gotchev, Tampere University of Technology, Finland and Christian Weigel, Technical University of Ilmenau, Germany**

### **BOOSTING THE LEVEL OF IMMERSION: INTEGRATING ..... 117 STEREOSCOPIC OUTPUT INTO INTERACTIVE AUDIOVISUAL APPLICATIONS**

*Cihan Altınay, Uwe Kühhirt, Fraunhofer Institute for Digital Media Technology (IDMT), Germany*

### **GPU-BASED 3D VIDEO OBJECT SYNTHESIS AND ITS QUALITY ..... 121 ASSESSMENT**

*Christian Weigel, FeiFei Fan, Technische Universität Ilmenau, Germany*

### **OPENGL-BASED CONTROL OF SEMI-ACTIVE 3D DISPLAY ..... 125**

*Atanas Boev, Kalle Raunio, Mihail Georgiev, Atanas Gotchev, Karen Egiazarian, Tampere University of Technology, Finland*

### **A SCALABLE END-TO-END OPTIMIZED REAL-TIME IMAGE-BASED ..... 129 RENDERING FRAMEWORK ON GRAPHICS HARDWARE**

*Sammy Rogmans, Jiangbo Lu, Gauthier Lafruit, IMEC, Belgium*

### **REAL-TIME 3D VIDEO SYNTHESIS FROM BINOCULAR ..... 133 STEREO CAMERA**

*Xiubing Xu, Xudong Xie, Qionghai Dai, Tsinghua University, China*

## **Coding and Transmission for 3DTV**

### **BIT-RATE ADAPTIVE DOWNSAMPLING FOR THE CODING OF ..... 137 MULTI-VIEW VIDEO WITH DEPTH INFORMATION**

*Erhan Ekmekcioglu, Stewart T. Worrall, Ahmet M. Kondo, University of Surrey, UK*

### **REGION-OF-INTEREST 3D VIDEO CODING BASED ON DEPTH IMAGES 141**

*Linda S. Karlsson, Mårten Sjöström, Mid Sweden University, Sweden*

### **VIEW SYNTHESIS PREDICTION FOR RATE-OVERHEAD ..... 145 REDUCTION IN FTV**

*Sehoon Yea, Anthony Vetro, Mitsubishi Electric Research Labs (MERL), USA*

### **A NOVEL FRAME CONCEALMENT METHOD FOR DEPTH MAPS ..... 149 USING CORRESPONDING COLOUR MOTION VECTORS**

*Chaminda T.E.R. Hewage, Stewart T. Worrall, Safak Dogan, Ahmet M. Kondo, University of Surrey, UK*

**INTER-VIEW RATE ALLOCATION USING EFFICIENT LAYER ..... 153**  
**EXTRACTION FOR STEREO VIDEO STREAMING OVER IP**  
*Nukhet Ozbek, Ege University, Turkey*

**FEASIBILITY OF MULTI-VIEW VIDEO STREAMING OVER P2P ..... 157**  
**NETWORKS**  
*Engin Kurutepe, Thomas Sikora, Technische Universität Berlin, Germany*

## **Display Technologies for 3DTV II**

**EUROPEAN RESEARCH INTO HEAD TRACKED ..... 161**  
**AUTOSTEREOSCOPIC DISPLAYS**  
*Phil Surman, Ian Sexton, De Montfort University, UK; Klaus Hopf, Heinrich Hertz Institute, Germany; Wing Kai Lee, De Montfort University, UK; Edward Buckley, Light Blue Optics, UK; Graham Jones, Sharp Laboratories of Europe, UK; Richard Bates, Sharp Laboratories of Europe, UK*

**MOVING PARALLAX BARRIER DESIGN FOR EYE-TRACKING ..... 165**  
**AUTOSTEREOSCOPIC DISPLAYS**  
*Sang-Yi Yi, Electronics and Telecommunications Research Institute (ETRI), Republic of Korea; Ho-Byung Chae, Seung-Hyun Lee, Kwangwoon University, Republic of Korea*

**A STUDY TO REALIZE A BOX-SHAPED 3D DISPLAY: ..... 169**  
**A CALIBRATION METHOD TO ALIGN LENS ARRAY AND DISPLAY**  
*Shunsuke Yoshida, Roberto Lopez-Gulliver, Sumio Yano, Naomi Inoue, National Institute of Information and Communications Technology (NICT), Advance Telecommunications Research Institute International (ATR), Japan*

**LARGE-SCALE STEREO DISPLAY WALL USING ..... 173**  
**PROGRAMMABLE GRAPHICS HARDWARE**  
*Ig-Jae Kim, Sang Chul Ahn, Hyoung-Gon Kim, Korea Institute of Science and Technology (KIST), Republic of Korea*

**ADVANCED STEREO PROJECTION USING INTERFERENCE FILTERS .... 177**  
*Helmut Jorke, Arnold Simon, Markus Fritz, INFITEC GmbH, Germany*

**DEPTH SCALING OF MULTIVIEW IMAGES FOR ..... 181**  
**AUTOMULTISCOPEIC 3D MONITORS**  
*Manbae Kim, Seno Lee, Changyeol Choi, Kangwon National University, Republic of Korea, Electronics and Telecommunications Research Institute, Republic of Korea; Gi-Mun Um, Namho Hur, Jinwoong Kim, Electronics and Telecommunications Research Institute (ETRI), Republic of Korea*

## Dense Depth Techniques

**DEPTH ASSISTED OBJECT SEGMENTATION IN MULTI-VIEW VIDEO .... 185**  
*Cevahir Çiğla, A.Aydın Alatan, Middle East Technical University, Turkey*

**HYBRID METHOD OF 3-D IMAGE RECONSTRUCTION FROM ..... 189**  
**STEREO PICTURES**  
*Martin Brežňan, University of Žilina, Slovakia*

**SEGMENT-BASED MULTI-VIEW DEPTH MAP ESTIMATION ..... 193**  
**USING BELIEF PROPAGATION FROM DENSE MULTI-VIEW VIDEO**  
*Sang-Beom Lee, Kwan-Jung Oh, Yo-Sung Ho, Gwangju Institute of Science and Technology (GIST), Republic of Korea*

**DEPTH IMAGE GENERATION FOR AUTOSTEREO SCOPIC MONITORS .. 197**  
*Shiro Ozawa, Takao Abe, Takuya Ogawa, Masanori Ogawara, Mitsunori Hirano, Kazuhiko Tanaka, NTT COMWARE Corporation, Japan*

**HIGH-RESOLUTION DEPTH MAP GENERATION BY APPLYING ..... 201**  
**STEREO MATCHING BASED ON INITIAL DEPTH INFORMATION**  
*Eun-Kyung Lee, Sung-Yeol Kim, Gwangju Institute of Science and Technology (GIST), Republic of Korea; Young-Ki Jung, Honam University, Republic of Korea; Yo-Sung Ho, Gwangju Institute of Science and Technology (GIST), Republic of Korea*

**2D-TO-3D CONVERSION BASED ON MOTION AND COLOR MERGENCE . 205**  
*Feng Xu, Guihua Er, Xudong Xie, Qionghai Dai, Tsinghua University, China*

## Perceptual Factors in 3DTV

**OPTIMAL ASPECT RATIO UNDER VERGENCE FOR 3D TV ..... 209**  
*Irene Cheng, Kostas Daniilidis, University of Pennsylvania, USA, Anup Basu, University of Alberta, Canada*

**MEASUREMENT OF 3D VISUAL FATIGUE USING EVENT-RELATED ..... 213**  
**POTENTIAL (ERP): 3D ODDBALL PARADIGM**  
*Hyung-Chul O. Li, Junho Seo, Kwangwoon University, Republic of Korea; Keetaek Kham, Kangwon National University, Republic of Korea; Seung-Hyun Lee, Kwangwoon University, Republic of Korea*

**ARBITRARY OBJECT RELIGHTING WITH COMPLEX PATTERN ..... 217**  
**TEXTURE FOR REDUCING EYE FATIGUE AND IMPROVING PERCEIVED DEPTH**  
*Heechul Han, Samsung Electronics, Republic of Korea; Kwanghoon Sohn, Yonsei University, Republic of Korea*

**MULTI-VIEW 3D TV SUB-PIXEL CODING FOR ..... 221**  
**STRESS FREE PERCEPTION**

*Siegbert Hentschke, Josef Boercsoek, Thorsten Elle, Eduard Fuchs,  
Johannes Becker, Tanja Neumann, Kassel University, Germany*

**OBJECTIVE QUALITY ASSESSMENT IN FREE-VIEWPOINT ..... 225**  
**VIDEO PRODUCTION**

*Jonathan Starck, Joe Kilner, Adrian Hilton, University of Surrey, UK*

**Rendering Techniques for 3DTV**

**VIEW GENERATION WITH 3D WARPING USING ..... 229**  
**DEPTH INFORMATION FOR FTV**

*Yuji Mori, Norishige Fukushima, Toshiaki Fujii, Masayuki Tanimoto, Nagoya  
University, Japan*

**VIEW GENERATION BY RAY-SPACE METHOD IN CIRCULAR ..... 233**  
**CAMERA SETUP FOR FTV**

*Takeshi Uemori, Tomohiro Yendo, Toshiaki Fujii, Masayuki Tanimoto, Nagoya  
University, Japan*

**DEPTH IMAGE BASED RENDERING FOR 3D DATA SERVICE ..... 237**  
**OVER T-DMB**

*KwangHee Jung, Young Kyung Park, Joong Kyu Kim, Sungkyunkwan University,  
Republic of Korea; Hyun Lee, Kugjin Yun, Namho Hur, Jinwoong Kim, Electronics  
and Telecommunications Research Institute (ETRI), Republic of Korea*

**REAL-TIME ALL-IN-FOCUS VIDEO-BASED RENDERING ..... 241**  
**USING A NETWORK CAMERA ARRAY**

*Yuichi Taguchi, Keita Takahashi, Takeshi Naemura, The University of Tokyo, Japan*

**THE EFFECT OF DEPTH COMPRESSION ON ..... 245**  
**MULTIVIEW RENDERING QUALITY**

*Philipp Merkle, Fraunhofer Institute for Telecommunications Heinrich-Hertz-Institut,  
Germany; Yannick Morvan, Eindhoven University of Technology, The Netherlands;  
Aljoscha Smolic, Fraunhofer Institute for Telecommunications Heinrich-Hertz-Institut,  
Germany; Dirk Farin, Eindhoven University of Technology, The Netherlands; Karsten  
Müller, Fraunhofer Institute for Telecommunications Heinrich-Hertz-Institut, Germany;  
Peter H.N. de With, Eindhoven University of Technology, The Netherlands; Thomas  
Wiegand, Fraunhofer Institute for Telecommunications, Heinrich-Hertz-Institut,  
Germany*

**VIRTUAL VIEW RENDERING SYSTEM FOR 3DTV ..... 249**

*Dongbo Min, Donghyun Kim, Kwanghoon Sohn, Yonsei University, Republic of Korea*



## Holographic Techniques

### ADAPTIVE LOCAL PHASE APPROXIMATIONS AND ..... 253 GLOBAL UNWRAPPING

*Jose Bioucas-Dias, Technical University of Lisbon, Spain; Vladimir Katkovnik, Jaakko Astola, Karen Egiazarian, University of Technology of Tampere, Finland*

### PERFORMANCE ASSESSMENT OF A DIFFRACTION FIELD ..... 257 COMPUTATION METHOD BASED ON SOURCE MODEL

*G.Bora Esmer, Levent Onural, Haldun M. Ozaktas, Bilkent University, Turkey, Vladislav Uzunov, Atanas Gotchev, Tampere University of Technology, Finland*

### 3D SCENE CAPTURE BY MULTI-WAVELENGTH PATTERN ..... 261 PROJECTION AT DIVERGENT ILLUMINATION OF A SINUSOIDAL PHASE GRATING

*Elena Stoykova, Ventseslav Sainov, Georgi Minchev, Central Laboratory of Optical Storage and Processing of Information, Bulgarian Academy of Sciences (CLOSPI-BAS), Bulgaria*

### WAVEFIELD RECONSTRUCTION AND DESIGN AS ..... 265 DISCRETE INVERSE PROBLEMS

*Vladimir Katkovnik, Jaakko Astola, Karen Egiazarian, Tampere University of Technology, Finland*

### 3D VIDEO VISUALIZATION ON THE HOLOVIZIO™ SYSTEM ..... 269

*Zoltán Megyesi, Attila Barsi, Tibor Balogh, Holografika, Hungary*

## Human Face and Body Specific Techniques

### SPEECH-DRIVEN AUTOMATIC FACIAL EXPRESSION SYNTHESIS ..... 273

*Elif Bozkurt, Çiğdem Eroğlu Erdem, Momentum, Turkey; Engin Erzin, Koç University, Turkey; Tanju Erdem, Mehmet Özkan, Momentum, Turkey; A. Murat Tekalp, Koç University, Turkey*

### REAL-TIME SYNTHESIS OF NATURAL HEAD MOTION ON ..... 277 A 3D AVATAR FROM RECONSTRUCTED 3D FRONTAL FACE DATA

*Sabri Gurbuz, Shunsuke Yoshida, Naomi Inoue, NICT Universal Media Research Center, ATR Cognitive Information Science Laboratories, Japan*

### UNCALIBRATED 3D HUMAN TRACKING WITH ..... 281 A PTZ-CAMERA VIEWING A PLANE

*Alberto Del Bimbo, Federico Pernici, University of Florence, Italy*

**INTERACTIVE REFINEMENT AND EDITING ..... 285**  
**FOR TIME-VARYING MESH**

*Toshihiko Yamasaki, Yuuki Hamazaki, Kiyoharu Aizawa,*  
*The University of Tokyo, Japan*

**IMPROVEMENT FOR 3D COORDINATE RECONSTRUCTION OF ..... 289**  
**FACIAL FEATURE POINTS IN VIDEO SEQUENCES**

*Yuta Takano, Ichiro Yuyama, Yoko Seki, Hiroshi Hasegawa, Yu Watanabe,*  
*Utsunomiya University, Japan*

**KEYFRAME REDUCTION TECHNIQUES FOR ..... 293**  
**MOTION CAPTURE DATA**

*Onur Önder, Uğur Gündükbay, Bülent Özgüç, Bilkent University, Turkey;*  
*Tanju Erdem, Çiğdem Erdem, Mehmet Özkan, Momentum, Turkey*

**Poster Session 1**

**PRECISE CONTROL OVER THE INDIVIDUAL DMD MICROMIRROR ..... 297**  
**FOR VOLUMETRIC THREE-DIMENSIONAL DISPLAY APPLICATIONS**

*Hakki H. Refai, Mostafa H. Dahshan, James J. Sluss, Jr.,*  
*The University of Oklahoma-Tulsa, USA*

**3D VIDEO QUALITY EVALUATION WITH DEPTH ..... 301**  
**QUALITY VARIATIONS**

*Gustavo Leon, Hari Kalva, Borko Furht, Florida Atlantic University, USA*

**3D ROBUST RECONSTRUCTION USING A HAND-HELD ..... 305**  
**DIGITAL CAMERA**

*Zen Chen, Chang-Hao Wu, Wen-Chao Chen,*  
*National Chiao Tung University, Taiwan R.O.C.*

**DISPARITY COMPENSATED VIEW FILTERING WAVELET BASED ..... 309**  
**MULTIVIEW IMAGE CODEC USING LAGRANGIAN OPTIMIZATION**

*Akbar Sheikh Akbari, Nishan Canagarajah, David Redmill, David Bull,*  
*University of Bristol, UK*

**MULTIPLE BACKGROUND SPRITE GENERATION USING CAMERA ..... 313**  
**MOTION CHARACTERIZATION FOR OBJECT-BASED VIDEO CODING**

*Andreas Krutz, Alexander Glantz, Martin Haller, Michael Droese, Thomas Sikora,*  
*Technische Universität Berlin, Germany*

**A HIERARCHICAL TWO-STAGE NEURAL-CLASSIFIER FOR ..... 317**  
**MODE DECISION OF H.264/AVC STEREO VIDEO ENCODING**

*Jui-Chiu Chiang, Lien-Ming Liu, Wen-Nung Lie,*  
*National Chung Cheng University, Taiwan, R.O.C.*

<b>A SIMULATOR FOR THE CAFADIS REAL TIME 3DTV CAMERA .....</b>	<b>321</b>
<i>Fernando Pérez Nava, Jonas Philipp Lüke, J. Gil Marichal-Hernández, Fernando Rosa, J. Manuel Rodríguez-Ramos, Universidad de La Laguna, Spain</i>	
<b>THE NOVEL NON-HOLE-FILLING APPROACH OF DEPTH .....</b>	<b>325</b>
<b>IMAGE BASED RENDERING</b>	
<i>Yu-Cheng Fan, Tsung-Chen Chi, National Taipei University of Technology, Taiwan R.O.C.</i>	
<b>MESH REPRESENTATION DRIVEN BY VARIANCE .....</b>	<b>329</b>
<b>NORMALIZED NEIGHBORHOOD IN SCALE SPACE</b>	
<i>Irene Cheng, Kostas Daniilidis, University of Pennsylvania, USA</i>	
<b>EXAMPLE-BASED DEPTH GENERATION FROM .....</b>	<b>333</b>
<b>SINGLE IMAGE FOR 3D CONTENT</b>	
<i>Kai-Che Liu, Industrial Technology Research Institute, Taiwan, R.O.C.;</i>	
<i>Qi Wu, Carnegie Mellon University, USA; Wen-Chao Chen, Cheng-Feng Wu,</i>	
<i>Fu-Chiang Jan, Industrial Technology Research Institute, Taiwan, R.O.C.;</i>	
<i>Tsuhuan Chen, Carnegie Mellon University, USA</i>	
<b>DEPTH MAP MANIPULATION FOR 3D VISUALIZATION .....</b>	<b>337</b>
<i>Ianir Ideses, Leonid Yaroslavsky, Barak Fishbain, Tel-Aviv University Israel</i>	
<b>OUTLIER REMOVAL FOR SPARSE .....</b>	<b>341</b>
<b>3D RECONSTRUCTION FROM VIDEO</b>	
<i>Elif Vural, A.Aydin Alatan, Middle East Technical University, Turkey</i>	
<b>EVALUATION OF AN EYE TRACKING TECHNOLOGY FOR .....</b>	<b>345</b>
<b>3D DISPLAY APPLICATIONS</b>	
<i>Jinn-Cherng Yang, Chang-Shuo Wu, Industrial Technology Research Institute, Taiwan R.O.C.; Chuan-Heng Hsiao, National Taiwan University, Taiwan R.O.C.;</i>	
<i>Rung-Ywan Tsai, Industrial Technology Research Institute, Taiwan R.O.C.;</i>	
<i>Yi-Ping Hung, National Taiwan University, Taiwan R.O.C.</i>	
<b>AUGMENTED 3D ENDOSCOPY VIDEO .....</b>	<b>349</b>
<i>Alexander Nedzved, National Academy of Sciences of Belarus, Belarus;</i>	
<i>Victor Bucha, Samsung Research Center, Russia;</i>	
<i>Sergey Ablameyko, National Academy of Sciences of Belarus, Belarus</i>	

## Poster Session 2

- INTRODUCING STEREO EFFECTS INTO CEL ANIMATIONS ..... 353**  
*Sonja Schär, Hanspeter Bieri, Thomas Killer, University of Bern, Switzerland;*  
*Xiaoyi Jiang, University of Münster, Germany*
- ANIMATION OF BOILING PHENOMENA ..... 357**  
*Abdullah Bülbül, Onur Küçüktunç, Bülent Özgüç, Bilkent University, Turkey*
- SIMULATION OF WATER DROPS ON A SURFACE ..... 361**  
*Eren Algan, Mustafa Kabak, Bülent Özgüç, Tolga Çapın, Bilkent University, Turkey*
- 3D FACE RECOGNITION BY SPATIAL ARRANGEMENT OF ..... 365**  
**ISO-GEODESIC SURFACES**  
*Stefano Berretti, Alberto Del Bimbo, Pietro Pala, University of Firenze, Italy*
- 3D FOREST FIRE PROPAGATION SIMULATION ..... 369**  
*Kıvanç Köse, Bilkent University, Turkey; Nikolaos Grammalidis, Informatics and  
Telematics Institute-CERTH, Greece; Erdal Yılmaz, Middle East Technical University  
(METU), Turkey; Enis Çetin, Bilkent University, Turkey*
- 3D GAZE ESTIMATION AND INTERACTION ..... 373**  
*Jeongseok Ki, Yong-Moo Kwon, Korea Institute of Science and Technology (KIST),  
Republic of Korea*
- CHILDREN'S GAME EXPERIENCES IN DIFFERENT SETTINGS ..... 377**  
*Satu Jumisko-Pyykkö, Satu-Maria Hellsten, Mandy Weitzel, Tampere University  
of Technology, Finland; Ismo Rakkolainen, FogScreen Inc., Finland*
- A NEW 3D WATERMARKING ALGORITHM ..... 381**  
*Dumitru Dan Burdescu, Liana Stanescu, Anca Ion, Razvan Tanasie,  
University of Craiova, Romania*
- WATERMARK SELECTION FOR LIGHT FIELD RENDERING IN FTV ..... 385**  
*Evlambios E. Apostolidis, Georgios A. Triantafyllidis, Technological Educational  
Institute of Crete, Informatics and Telematics Institute-CERTH, Greece*
- 3D EYE POSITION BASED INTERACTION WITHIN ..... 389**  
**HIERARCHICALLY REPRESENTED IMAGES**  
*Sang Min Yoon, Holger Graf, Darmstadt University of Technology, Germany*
- REGION-BASED 3D ARTWORK INDEXING AND CLASSIFICATION ..... 393**  
*Marcel Alcoverro, Sylvie Philipp-Foliguet, Michel Jordan, Université de Cergy-  
Pontoise, France; Laurent Najman, Jean Cousty, Université Paris-Est, France*

<b>MULTI-VIEW IMAGE MATTING AND COMPOSITING USING TRIMAP SHARING FOR NATURAL 3-D SCENE GENERATION</b>	<b>397</b>
<i>Myung-Han Hyun, Sung-Yeol Kim, Yo-Sung Ho,</i> <i>Gwangju Institute of Science and Technology (GIST), Republic of Korea</i>	
<b>A FAST COMPUTATION ALGORITHM OF BINOCULAR ENERGY MODEL</b>	<b>401</b>
<i>Youngsoo Park, Korea University of Science and Technology (UST),</i> <i>Republic of Korea; Namho Hur, Electronics and Telecommunications</i> <i>Research Institute (ETRI), Republic of Korea</i>	
<b>TV SPORT BROADCASTS: REAL TIME VIRTUAL REPRESENTATION IN 3D TERRAIN MODELS</b>	<b>405</b>
<i>Maidier Laka Iñurrategi, Igor García Olaizola, Alejandro Ugarte, Iván Macía,</i> <i>Visual Communication and Interaction Technologies (VICOMTech), Spain</i>	
<b>Author Index</b>	<b>409</b>